

St. Clair County 4-H Dog Project
Obedience Scoresheet
LEVEL 1

Date _____
Judge _____

Armband _____
Dog Name _____

EXERCISE	PENALTIES THAT COST POINTS	MAX PTS	PTS LOST	SCORE
GROOMING	Parasites (none is desirable) visible fleas, lice mites or ticks -15 pts Coat (desirable is clean, smooth, not scaly, free from loose hair) -10 pts if not Ears (desirable is clean inside) -5 points if not Toe Nails (desirable is short) -5 points if not Eyes (desirable is clean) -5 points if not	40		
ON LEASH HEEL & FIG. 8	HEELING FIG 8	40		
	Occasional tight leash <input type="checkbox"/> <input type="checkbox"/>			
	Forging <input type="checkbox"/> <input type="checkbox"/>			
	Lagging <input type="checkbox"/> <input type="checkbox"/>			
	Sniffing <input type="checkbox"/> <input type="checkbox"/>			
	Poor Sits <input type="checkbox"/> <input type="checkbox"/>			
	Handler Adapts Pace to Dog <input type="checkbox"/> <input type="checkbox"/>			
	Fast Slow			
	Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>			
SIT FOR EXAM HANDLER STAYS IN HEEL POSI- TION	Mandatory 20 point deduction Stands or downs before or during exam..... <input type="checkbox"/> Moves away before or during exam to avoid judge..... <input type="checkbox"/> Standard Deduction Moves slightly during exam <input type="checkbox"/>	40		
RECALL ON LEASH	Mandatory 20 point deduction (re-do of exercise) Judge/steward has to hold dog..... <input type="checkbox"/> Mandatory 10 point deduction Dog anticipates recall command <input type="checkbox"/> Dog gets up but does not move toward handler..... <input type="checkbox"/> Less than 10 point deduction Poor sit/no sit on front..... <input type="checkbox"/>	40		
LONG SIT 45 SECONDS INDIVIDUAL EXERCISE	Mandatory 20 point deduction Dog stands or downs during stay period <input type="checkbox"/> Smaller deduction Minor shifting <input type="checkbox"/>	40		
TOTAL SCORE		200		

MAJOR LOSS OF 30 POINTS
EACH CAN BE USED ONLY ONCE

DOG MISTAKES

Dog leaves ring and won't come back

Dog fouls Ring

Dog snaps at handler or judge

Dog ignores handler consistently

HANDLER ERRORS

Constant tight leash

Harsh verbal corrections

Harsh Physical Correction

Constant touching

Training and Judges Instructions

Level 1

This class is a combination of rally and obedience.

The expectations of performance are those of a Novice Rally participant at the 4H level.

Rally rules used in this class:

Unlimited communication is encouraged (no point deductions)

Multiple commands are allowed (no point deductions)

Handler may move backward during recall and use hand signals to help dog find front. There is no finish.

Exhibitor has one re-do for recall and exercises involving stays - minus 20 points

Re-do on recall is allowed when dog is immediately up and following handler.

Handler is encouraged to repeat stay command through out the sit and down stays.

Handler is encouraged to repeat stay command through out the sit and down stays.

Handler can reposition dog who breaks stay.

The general rule is do not touch your dog, it applies in agility, obedience and rally. Excessive touching will be explained fully at walk-through.

The purpose of putting grooming first is to give the youth and dog a chance to get themselves together and then start the heeling in a more relaxed frame of mind. While this is not standard behavior at an obedience trial, at matches there is often conversation between exhibitor and the person who is evaluating (calling the commands and looking for good and bad parts of the run) before heeling begins.

The grooming exam should be done while the dog is either standing or sitting. Youth should be able to show teeth to judge, lift ear flaps if necessary and lift a paw to show nails. From showmanship, the dog should be comfortable with being touched by youth, having paws moved or lifted while there is an adult close to it.

During the sit for exam exercise all the judge does is walk up touch the dog's head and walk away.

St. Clair County 4-H Dog Project
Obedience Scoresheet
LEVEL 2

Date _____

Armband _____

Judge _____

Dog Name _____

EXERCISE	PENALTIES THAT COST POINTS	MAX PTS	PTS LOST	SCORE
GROOMING	Parasites (none is desirable) visible fleas, lice mites or ticks -15 pts Coat (desirable is clean, smooth, not scaly, free from loose hair) -10 pts if not Ears (desirable is clean inside) -5 points if not Toe Nails (desirable is short) -5 points if not Eyes (desirable is clean) -5 points if not	40		
ON LEASH HEEL & FIG. 8	<div style="text-align: right; margin-right: 20px;">HEELING FIG 8</div> Occasional tight leash <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> <input type="checkbox"/> Lagging <input type="checkbox"/> <input type="checkbox"/> Sniffing <input type="checkbox"/> <input type="checkbox"/> Poor Sits <input type="checkbox"/> <input type="checkbox"/> Handler Adapts Pace to Dog <input type="checkbox"/> <input type="checkbox"/> <div style="text-align: right; margin-right: 20px;">Fast Slow</div> Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>	40		
STAND FOR EXAM HANDLER STAYS IN HEEL POSI- TION (MAY POSITION AS IN SHOWMAN- SHIP)	Mandatory 20 point deduction Stands or downs before or during exam <input type="checkbox"/> Moves away before or during exam to avoid judge <input type="checkbox"/> Standard Deduction Moves slightly during exam <input type="checkbox"/>	40		
RECALL ON LEASH WITH FRONT & FINISH	Mandatory 20 point deduction (re-do of exercise) Judge/steward has to hold dog <input type="checkbox"/> Mandatory 10 point deduction Dog anticipates recall command <input type="checkbox"/> Dog gets up but does not move toward handler <input type="checkbox"/> Less than 10 point deduction Poor sit/no sit on front <input type="checkbox"/> Poor/no finish <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
LONG SIT 1 MINUTE LONG DOWN 1 MINUTE INDIVIDUAL EXERCISE ON LEASH	Mandatory 20 point deduction Dog stands or downs during stay period <input type="checkbox"/> Smaller deduction Minor shifting <input type="checkbox"/>	40		
TOTAL SCORE		200		

MAJOR LOSS OF 30 POINTS
EACH CAN BE USED ONLY ONCE

DOG MISTAKES

Dog leaves ring and won't come back

Dog fouls Ring

Dog snaps at handler or judge

Dog ignores handler consistently

HANDLER ERRORS

Constant tight leash

Harsh verbal corrections

Harsh Physical Correction

Constant touching

Training and Judges Instructions

Level 2

This class is a combination of rally and obedience.

The expectations of performance are those of a Novice Rally participant at the 4H level. Rally rules used in this class:

Unlimited communication is encouraged (no point deductions) Multiple commands are allowed (no point deductions)

Handler may move backward during recall and use hand signals to help dog find front. Exhibitor has one re-do for recall and exercises involving stays - minus 20 points.

Re-do on recall is allowed when dog is immediately up and following handler

Handler can reposition dog who breaks stay.

Handler is encouraged to repeat stay command through out the sit and down stays.

The general rule is do not touch your dog, it applies in agility, obedience and rally. Excessive touching will be explained fully at walk-through.

The purpose of putting grooming first is to give the youth and dog a chance to get themselves together and then start the heeling in a more relaxed frame of mind. While this is not standard behavior at an obedience trial, at matches there is often conversation between exhibitor and the person who is evaluating (calling the commands and looking for good and bad parts of the run) before heeling begins.

The grooming exam should be done while the dog is either standing or sitting. Youth should be able to show teeth to judge, lift ear flaps if necessary and lift a paw to show nails. From showmanship, the dog should be comfortable with being touched by youth, having paws moved or lifted while there is an adult close to it.

During the stand for exam exercise all the judge does is walk up touch the dog's head and walk away.

St. Clair County 4-H Dog Project
Obedience Scoresheet
LEVEL 3

Date _____

Armband _____

Judge _____

Dog Name _____

EXERCISE	PENALTIES THAT COST POINTS	MAX PTS	PTS LOST	SCORE
ON LEASH HEEL & FIG. 8	<p style="text-align: right; margin-right: 20px;">HEELING FIG 8</p> Occasional tight leash <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> <input type="checkbox"/> Lagging <input type="checkbox"/> <input type="checkbox"/> Sniffing <input type="checkbox"/> <input type="checkbox"/> Poor Sits <input type="checkbox"/> <input type="checkbox"/> Handler Adapts Pace to Dog <input type="checkbox"/> <input type="checkbox"/> <div style="text-align: center; margin: 5px 0;">Fast Slow</div> Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>	40		
STAND FOR EXAM HANDLER GOES TO END OF LEASH AND TURNS TO FACE DOG (MAY POSITION AS IN SHOWMANSHIP)	<p>Mandatory 20 point deduction</p> Stands or downs before or during exam <input type="checkbox"/> Moves away before or during exam to avoid judge <input type="checkbox"/> <p>Standard Deduction</p> Moves slightly during exam <input type="checkbox"/> Handler fails to leave or return correctly <input type="checkbox"/>	40		
RECALL ON LEASH WITH FRONT & FINISH	<p>Mandatory 20 point deduction (re-do of exercise)</p> Judge/steward has to hold dog <input type="checkbox"/> <p>Mandatory 10 point deduction</p> Dog anticipates recall command <input type="checkbox"/> Dog gets up but does not move toward handler <input type="checkbox"/> <p>Less than 10 point deduction</p> Handler uses hands to help dog find front <input type="checkbox"/> Poor sit/no sit on front <input type="checkbox"/> Poor/no finish <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
HEEL OFF LEAD ACROSS RING	NO POINTS LOST ON THIS EXERCISE. THE WALK MUST BE COMPLETED JUDGE CAN WALK WITH HANDLER IF ASKED TALKING LEG PATTING ARE ENCOURAGED DOG SITS AT START AND LEASH TAKEN OFF DOG SITS AT END AND LEASH PUT ON	40		
LONG SIT 1 MINUTE LONG DOWN 1 MINUTE INDIVIDUAL EXERCISE ON LEASH	<p>Mandatory 20 point deduction</p> Dog stands or downs during stay period <input type="checkbox"/> <p>Smaller deduction</p> Minor shifting <input type="checkbox"/>	40		
TOTAL SCORE		200		

MAJOR LOSS OF 30 POINTS
EACH CAN BE USED ONLY ONCE

DOG MISTAKES

Dog leaves ring and won't come back

Dog fouls Ring

Dog snaps at handler or judge

Dog ignores handler consistently

HANDLER ERRORS

Constant tight leash

Harsh verbal corrections

Harsh Physical Correction

Constant touching

Training and Judges Instructions

Level 3

This class is a combination of rally and obedience.

The expectations of performance are those of a Novice Rally participant at the 4H level.

Rally rules used in this class:

- Unlimited communication is encouraged (no point deductions)

- Multiple commands are allowed (no point deductions)

- Handler may move backward during recall but is penalized for the use of hand signals to help dog find front.

- Exhibitor has one re-do for recall and exercises involving stays - minus 20 points.

- Re-do on recall is allowed when dog is immediately up and following handler.

- Handler can reposition dog who breaks stay

- Handler is encouraged to repeat stay command through out the sit and down stays.

- The general rule is do not touch your dog, it applies in agility, obedience and rally. Excessive touching will be explained fully at walk-through.

Stand for exam includes standard head, back, rear touch by judge.

St. Clair County 4-H Dog Project

Obedience Scoresheet

LEVEL 4

Date _____

Armband _____

Judge _____

Dog Name _____

EXERCISE	PENALTIES THAT COST POINTS	MAX PTS	PTS LOST	SCORE
ON LEASH HEEL & FIG. 8	<p style="text-align: right;">HEELING FIG 8</p> Occasional tight leash <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Sniffing..... <input type="checkbox"/> <input type="checkbox"/> Poor Sits..... <input type="checkbox"/> <input type="checkbox"/> Handler Adapts Pace to Dog..... <input type="checkbox"/> <input type="checkbox"/> <p style="text-align: right;">Fast Slow</p> Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>	40		
STAND FOR EXAM HANDLER GOES TO END OF LEASH AND TURNS TO FACE DOG (MAY POSITION AS IN SHOWMANSHIP)	<p>Mandatory 20 point deduction</p> Stands or downs before or during exam..... <input type="checkbox"/> Moves away before or during exam to avoid judge..... <input type="checkbox"/> <p>Standard Deduction</p> Moves slightly during exam <input type="checkbox"/> Handler fails to leave or return correctly..... <input type="checkbox"/>	40		ction
OFF LEASH HEEL (L PAT- TERN WITH FAST & SLOW & ONE HALT IN PATTERN & ABOUT TURN)	<p>HEELING FIG 8</p> Occasional tight leash <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Sniffing..... <input type="checkbox"/> <input type="checkbox"/> Poor Sits..... <input type="checkbox"/> <input type="checkbox"/> Handler Adapts Pace to Dog..... <input type="checkbox"/> <input type="checkbox"/> <p style="text-align: right;">Fast Slow</p> Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>	40		
RECALL OFF LEASH WITH FRONT & FINISH	<p>Mandatory 20 point deduction (re-do of exercise)</p> Judge/steward has to hold dog..... <input type="checkbox"/> <p>Mandatory 10 point deduction</p> Dog anticipates recall command <input type="checkbox"/> Dog gets up but does not move toward handler..... <input type="checkbox"/> <p>Less than 10 point deduction</p> Handler uses hands to help dog find front..... <input type="checkbox"/> Poor sit/no sit on front..... <input type="checkbox"/> Poor/no finish..... <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
LONG SIT 1 MINUTE	<p>Mandatory 20 point deduction</p> Dog stands or downs during stay period <input type="checkbox"/> <p>Smaller deduction</p> Minor shifting <input type="checkbox"/>	20		
SIT STAY GET YOUR LEASH	<p>Mandatory 20 point deduction</p> Dog follows handler <input type="checkbox"/> <p>Smaller deduction</p> Dog stands or downs during stay period <input type="checkbox"/>	20		
TOTAL SCORE		200		

MAJOR LOSS OF 30 POINTS
EACH CAN BE USED ONLY ONCE

DOG MISTAKES

Dog leaves ring and won't come back
Dog snaps at handler or judge

Dog fouls Ring
Dog ignores handler consistently

HANDLER ERRORS

Constant tight leash Harsh verbal corrections Harsh Physical Correction Constant touching

Training and Judges Instructions

Level 4

This class is a combination of rally and obedience with more emphasis on obedience. The expectations of performance are those of a Advanced Rally participant at the 4H level.

Rally rules used in this class:

Unlimited communication is allowed (no point deductions), but no longer encouraged

Multiple commands are allowed (no point deductions)

Handler may move backward during recall but is penalized for the use of hand signals to help dog find front.

Exhibitor has one re-do for recall and exercises involving stays - minus 20 points.

Re-do on recall is allowed when dog is immediately up and following handler.

Handler can reposition dog who breaks stay

Handler is encouraged to repeat stay command through out the sit and down stays.

The general rule is do not touch your dog, it applies in agility, obedience and rally. Excessive touching will be explained fully at walk-through.

St. Clair County 4-H Dog Project

Obedience Scoresheet

LEVEL 5

Date _____

Armband _____

Judge i

Dog Name _____

EXERCISE	PENALTIES THAT COST POINTS	MAX PTS	PTS LOST	SCORE
OFF LEASH HEEL & FIG. 8	<p style="text-align: right;">HEELING FIG 8</p> Occasional tight leash <input type="checkbox"/> <input type="checkbox"/> Forging <input type="checkbox"/> <input type="checkbox"/> Lagging..... <input type="checkbox"/> <input type="checkbox"/> Sniffing..... <input type="checkbox"/> <input type="checkbox"/> Poor Sits <input type="checkbox"/> <input type="checkbox"/> Handler Adapts Pace to Dog <input type="checkbox"/> <input type="checkbox"/> <p style="text-align: right;">Fast Slow</p> Handler Does Not Change Pace <input type="checkbox"/> <input type="checkbox"/>	40		
DROP ON RECALL WITH FRONT & FINISH OFF LEASH	<p>Mandatory 20 point deduction (re-do of exercise)</p> Dog doesn't come on first command or signal <input type="checkbox"/> Dog doesn't drop at all..... <input type="checkbox"/> Dog doesn't wait for first come command <input type="checkbox"/> <p>Mandatory 10 point deduction</p> Dog doesn't drop on first command or signal..... <input type="checkbox"/> Dog anticipates drop or second come command <input type="checkbox"/> Handler uses hands to help dog find front..... <input type="checkbox"/> <p>Less than 10 point deduction</p> Poor sit/no sit on front..... <input type="checkbox"/> Poor/no finish..... <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
RECALL OVER BAR JUMP	<p>Mandatory 20 point deduction (re-do of exercise)</p> Dog doesn't come on first command or signal <input type="checkbox"/> Dog doesn't wait for first come command <input type="checkbox"/> Dog goes around jump <input type="checkbox"/> <p>Mandatory 10 point deduction</p> Dog knocks bar off jump..... <input type="checkbox"/> Handler uses hands to help dog find front..... <input type="checkbox"/> <p>Less than 10 point deduction</p> Poor sit/no sit on front..... <input type="checkbox"/> Poor/no finish..... <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
RECALL OVER BROAD JUMP	<p>Mandatory 20 point deduction (re-do of exercise)</p> Dog doesn't come on first command or signal <input type="checkbox"/> Dog doesn't wait for first come command <input type="checkbox"/> Dog goes around jump <input type="checkbox"/> <p>Mandatory 10 point deduction</p> Handler uses hands to help dog find front..... <input type="checkbox"/> Dog ticks jump..... <input type="checkbox"/> Handler uses hands to help dog find front..... <input type="checkbox"/> <p>Less than 10 point deduction</p> Poor sit/no sit on front..... <input type="checkbox"/> Poor/no finish..... <input type="checkbox"/> Poor sit/no sit on finish <input type="checkbox"/>	40		
LONG DOWN 1 MINUTE	<p>Mandatory 20 point deduction</p> Dog stands or downs during stay period <input type="checkbox"/> <p>Smaller deduction</p> Minor shifting <input type="checkbox"/>	20		
SIT STAY GET YOUR LEASH	<p>Mandatory 20 point deduction</p> Dog follows handler..... <input type="checkbox"/> <p>Smaller deduction</p> Dog stands or downs during stay period <input type="checkbox"/>	20		
TOTAL SCORE		200		

MAJOR LOSS OF 30 POINTS EACH CAN BE USED ONLY ONCE

DOG MISTAKES

Dog leaves ring and won't come back

Dog fouls Ring Dog snaps at handler or judge

Dog ignores handler consistently

HANDLER ERRORS

Constant tight leash

Harsh verbal corrections

Harsh Physical Correction

Constant touching

Training and Judges Instructions

Level 5

This class is a combination of rally and obedience with more emphasis on obedience. The expectations of performance are those of a Advanced Rally participant at the 4H level.

Rally rules used in this class:

Unlimited communication is allowed (no point deductions), but no longer encouraged

Multiple commands are allowed (no point deductions)

Handler may move backward during recall but is penalized for the use of hand signals to help dog find front.

Exhibitor has one re-do for recall and exercises involving stays - minus 20 points.

Re-do on recall is allowed when dog is immediately up and following handler.

Handler can reposition dog who breaks stay

Handler is encouraged to repeat stay command through out the sit and down stays.

The procedure for leaving dog at jump and walking to other side should be explained during walk through

The general rule is do not touch your dog, it applies in agility, obedience and rally. Excessive touching will be explained fully at walk-through.